



DeepReservoir: Deep Reinforcement Learning (DRL) *for Optimal Reservoir Control*



San Juan River Release





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Objective

 **Critical Regional Asset:** Supplies water, irrigation (San Juan Basin), flood control, hydropower, and recreation across NM & CO.

 **Manual Rule-Based Decisions:** Operators follow pre-defined rule curves, which lack flexibility during extreme events.

 **Uncertainty in Hydrologic Conditions:** Inflow is influenced by snowmelt, rainfall, and upstream conditions — making precise planning difficult.


 **Balancing Conflicting Demands:** Must simultaneously manage flood control, water supply, ecology, and recreation — often with trade-offs.


 **Risk of Sub-Optimal Operations:** Static or reactive decisions can lead to overflow, low storage, or failure to meet downstream needs.




Is reinforcement learning a viable tool for delivering realistic, data-guided, optimal solutions and exploring alternative management strategies?

Why Reinforcement Learning??

 **RL enables adaptive control:** Learns optimal release strategies through interaction, improving resilience and efficiency.

 **Scalable framework:** RL can generalize to similar reservoir systems under changing climate and hydrologic conditions.

 **Proven effective:** RL has been crucial to a number of cutting-edge technologies



Deep Reinforcement Learning (DRL) for Reservoir Control

Virtual Environment

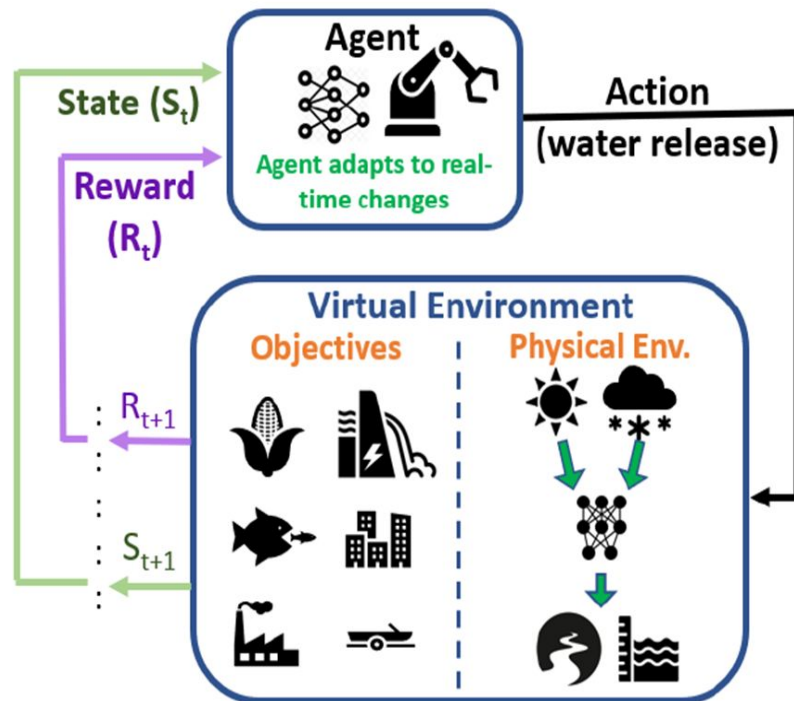
- Simulates water release management for Navajo Reservoir
- Captures reservoir dynamics: inflow, storage, evaporation, and releases
- Includes the management objectives

State (Observation Space)

- **Storage:** Current volume of water in the reservoir
- **Evaporation:** Estimated water loss due to evaporation
- **Inflow:** Daily inflow into the reservoir

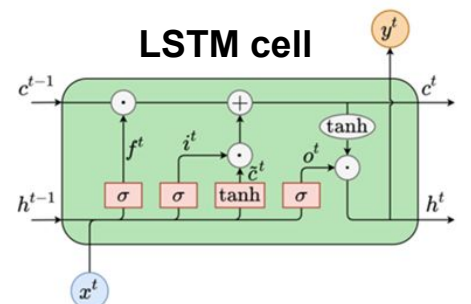
Agent (Actor - PPO)

- **Action:** Determines daily water release based on observed state
- **Objective:** Maximize efficiency while satisfying operational constraints
- **Algorithm:** *Proximal Policy Optimization (PPO)* for stable learning

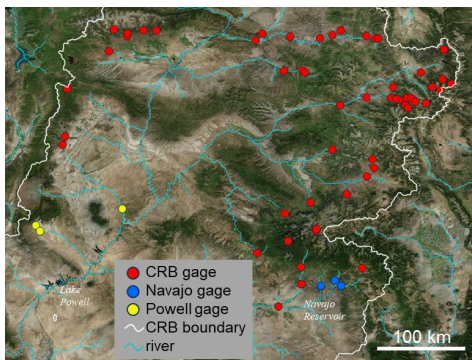


Physical Environment- Streamflow Model

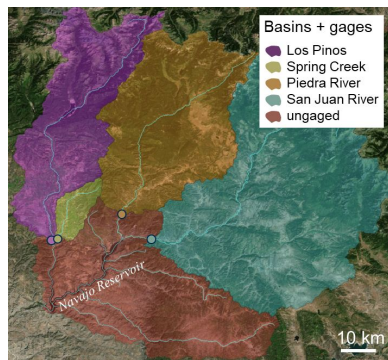
- **LSTM** model to estimate streamflow was trained with the following data:
 - *precipitation, wind speed, max temp., min temp.*
 - *snow water equivalent, soil moisture*
- **LSTM** models outperform process-based models in modeling streamflow in ungauged basins utilizing remote sensed data



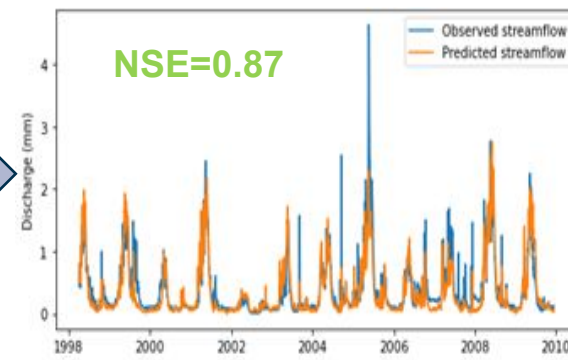
Training



Fine Tuning

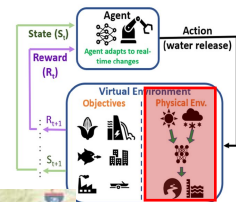
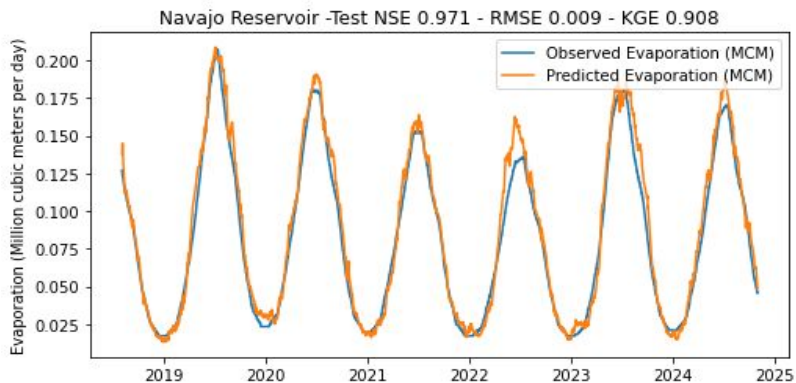


Testing- Reservoir Inflow

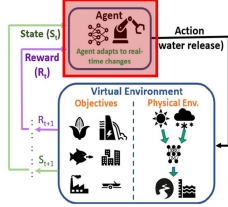


Physical Environment- Evaporation Model

- LSTM model to estimate evaporation was trained using 11 nearby reservoirs with the following data:
 - In-situ measurements – *storage volume, elevation, total release, input flow*
 - ERA5 meteorological inputs – *median temperature, mean wind speed, total precipitation*

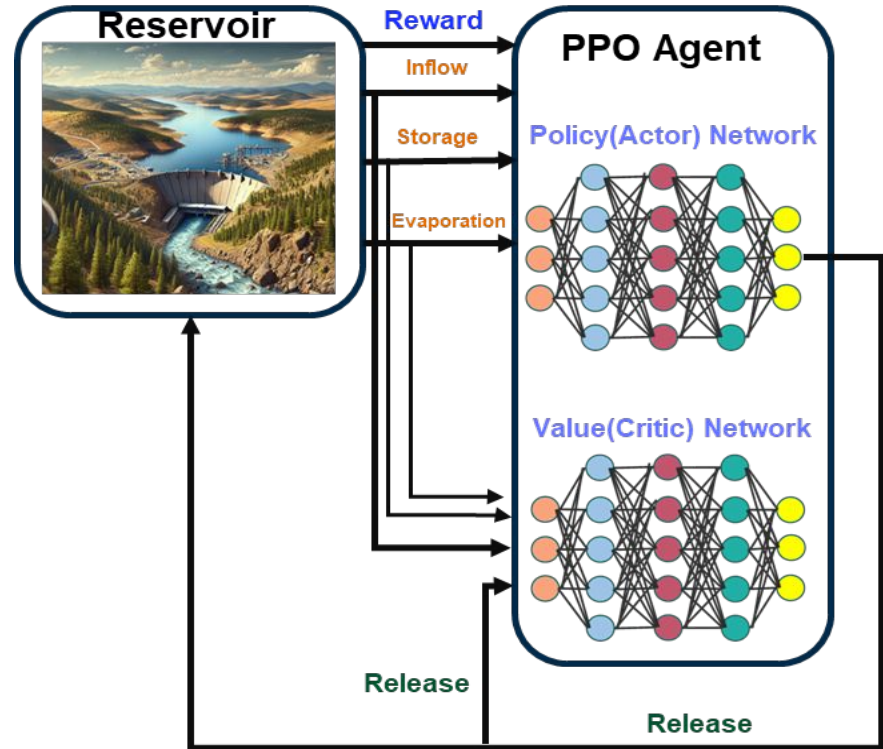


Agent - Proximal Policy Optimization (PPO)



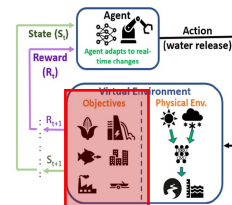
💧 Why PPO for Navajo Reservoir?

- Handles **continuous action space**: realistic release decisions
- Takes all relevant inputs (inflow, storage, evaporation, forecasts) to provide adaptive and **data-driven control**
- Learns **anticipatory release patterns**, balancing short-term demands and long-term reservoir health



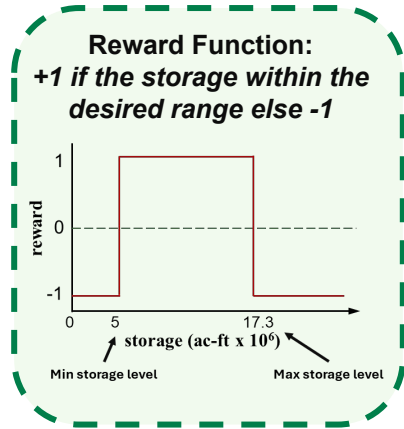
Reward Functions to Achieve Objectives

How to best-design reward functions in an RL context?

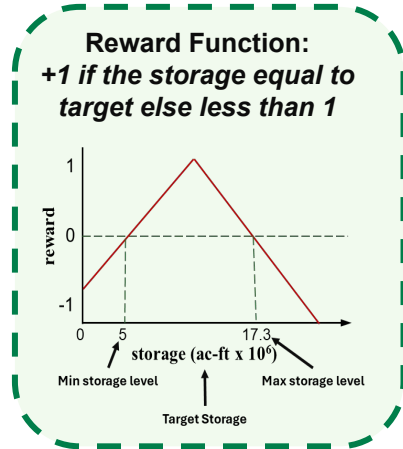


Objective:
Release water while maintain the storage with min and max storage limits

simplest approach



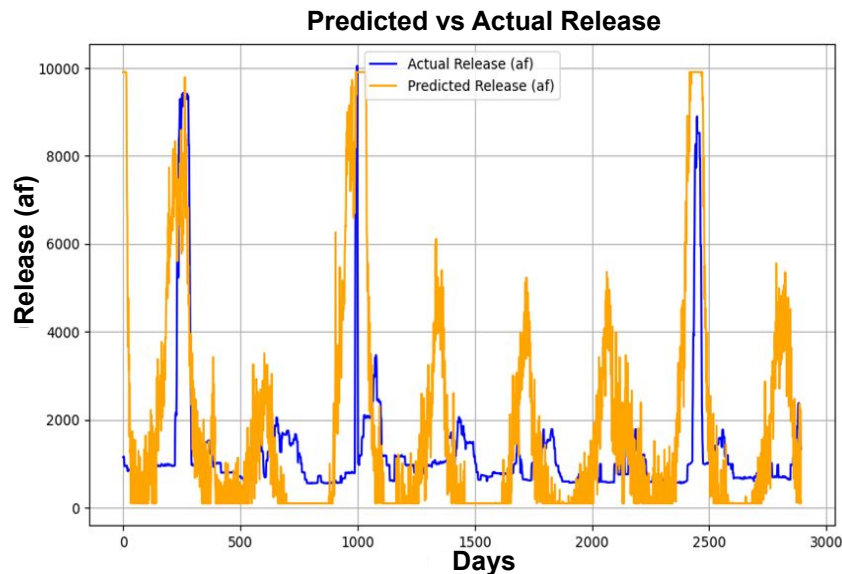
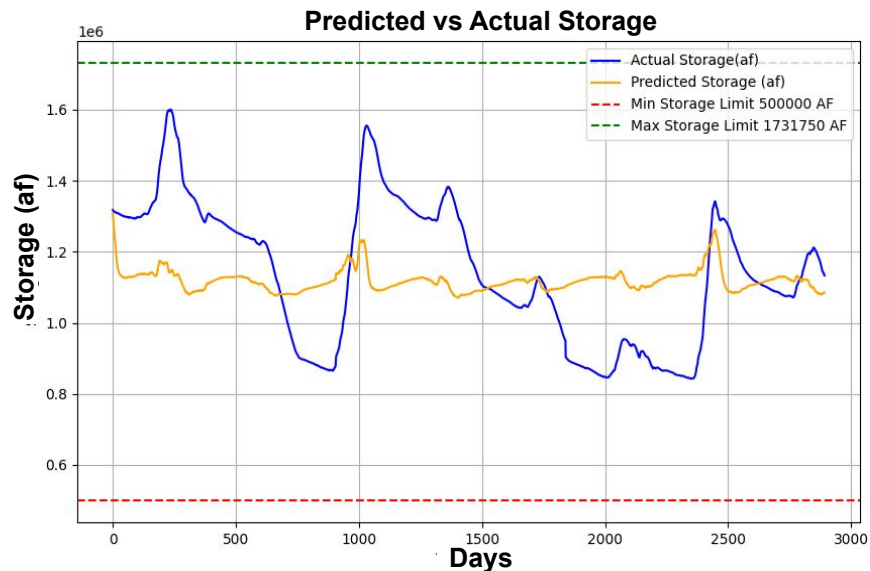
more reward for being near mid-storage



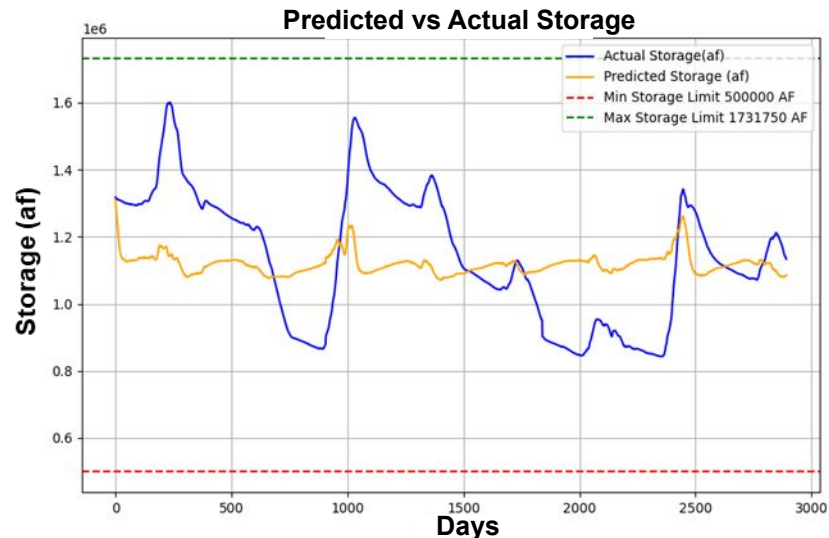
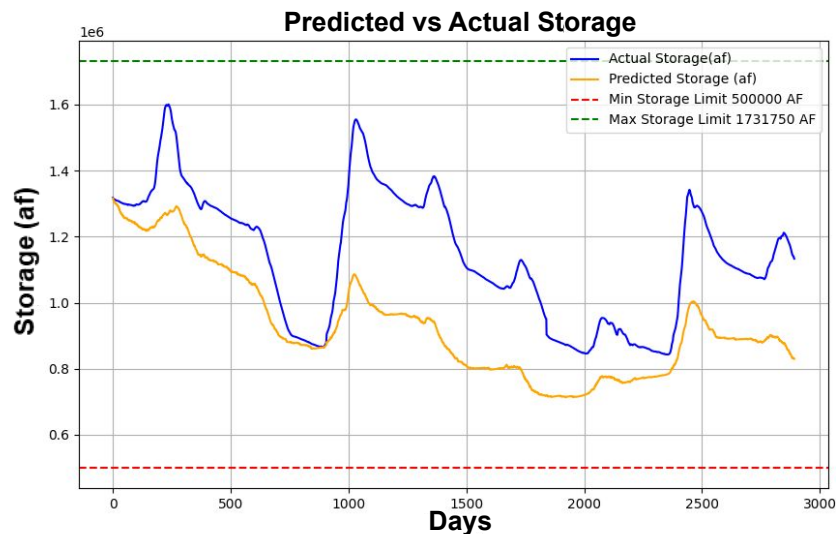
A Simple Objective

Reward :

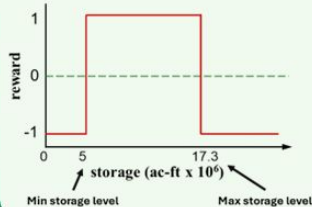
- Min-max limits with maximum reward for the midpoint of the limits



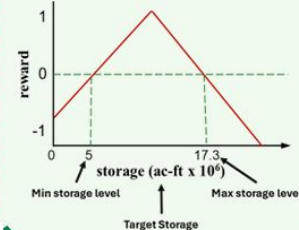
Effect of Reward Function Design



Reward Function:
+1 if the storage within the desired range else -1



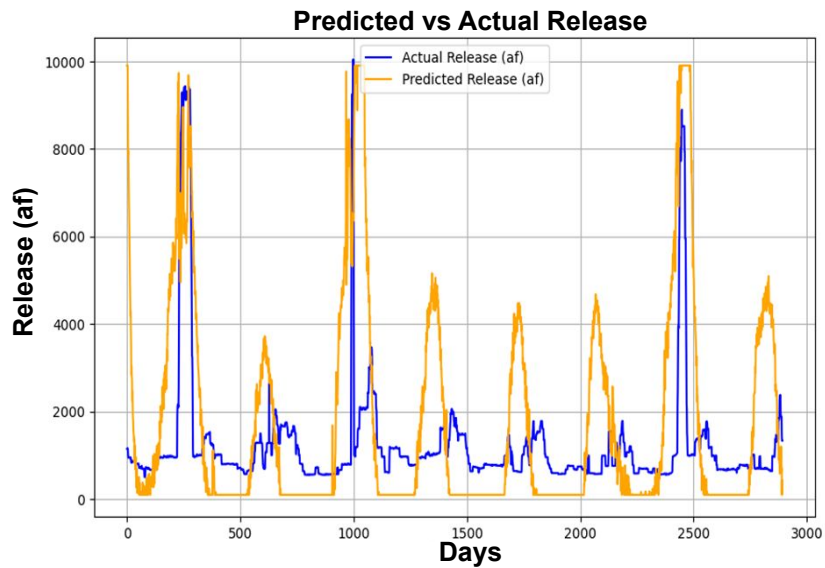
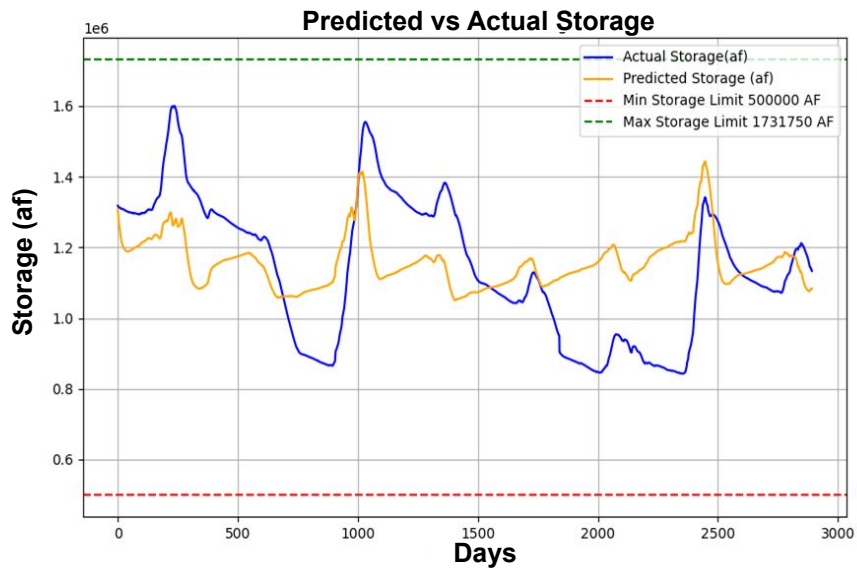
Reward Function:
+1 if the storage equal to target else less than 1



Enforcing Smoothness

Reward :

- Min-max limits with maximum reward for the midpoint of the limits
- Penalty for abrupt release



Quantifying Smoothness

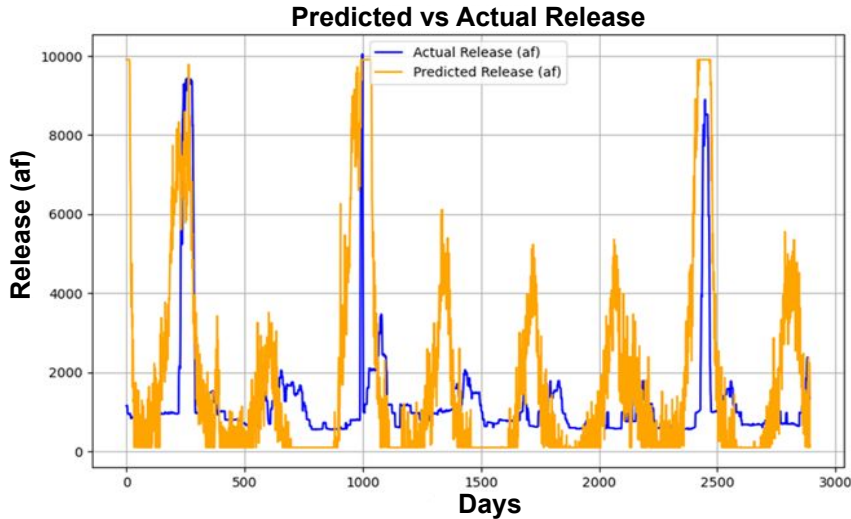
$$\text{Smoothness Metric} = 1 - \frac{\sum_{k=K_c}^{N-1} P_k}{\sum_{k=0}^{N-1} P_k}$$

Where:

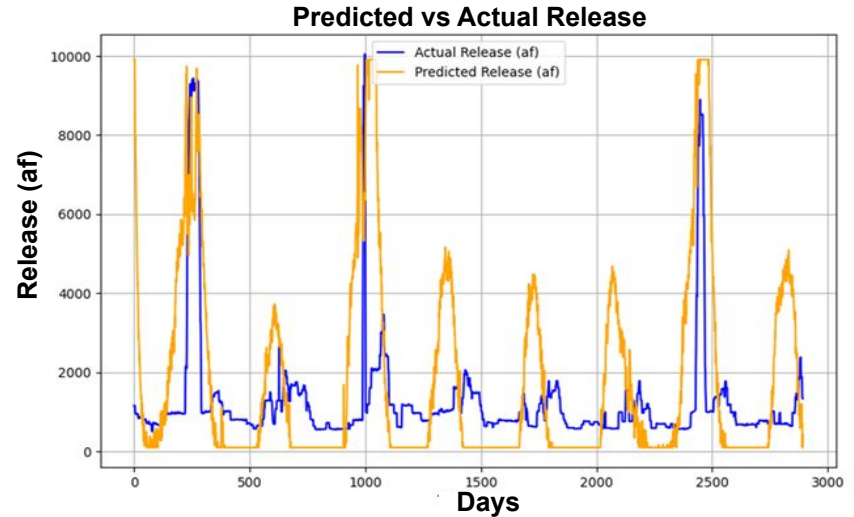
P_k represents the energy at each frequency component

K_c is the cut-off frequency index

$S \in [0.1]$, where higher S indicates smoother release



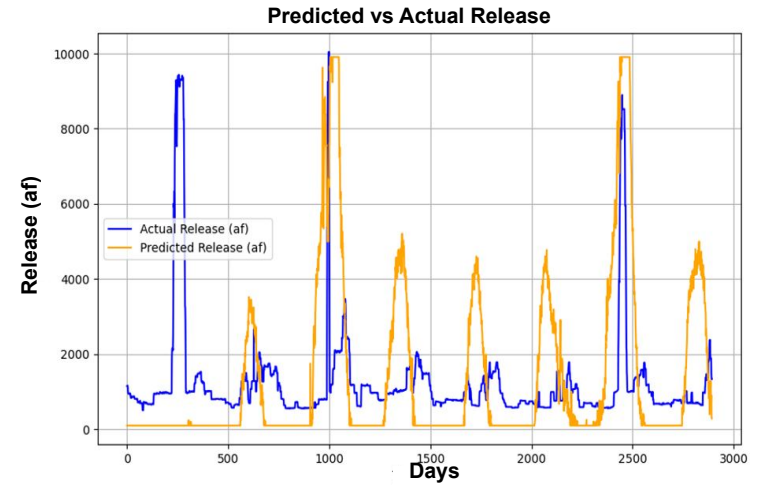
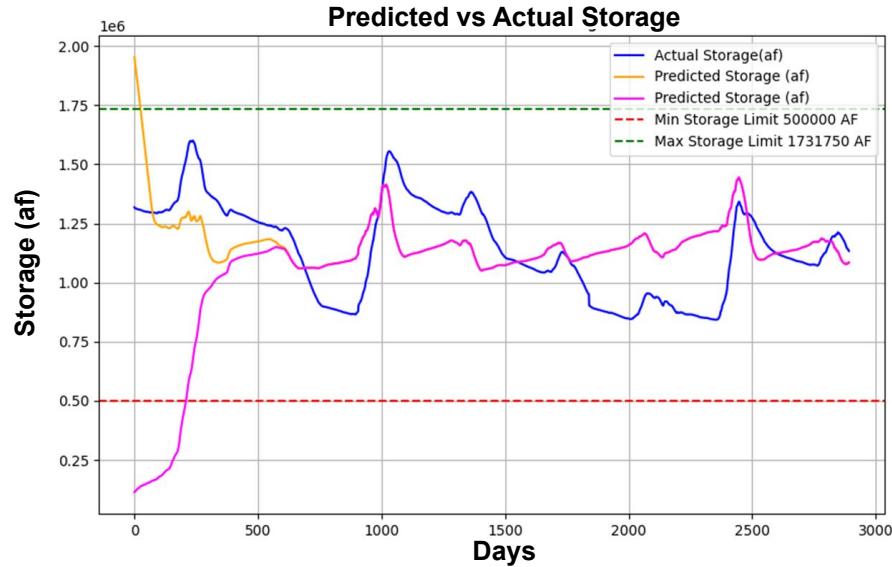
Smoothness Metric : 0.5308



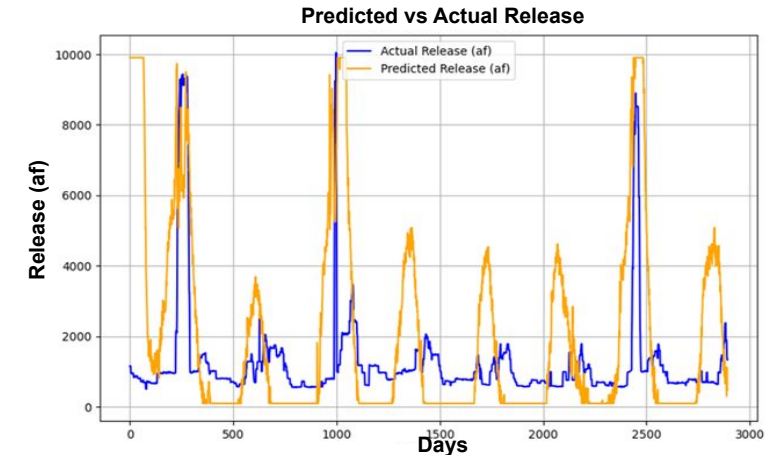
Smoothness Metric : 0.7762

Stress Testing

Test 1: Initial storage 50 percent below/above the minimum/maximum storage limit



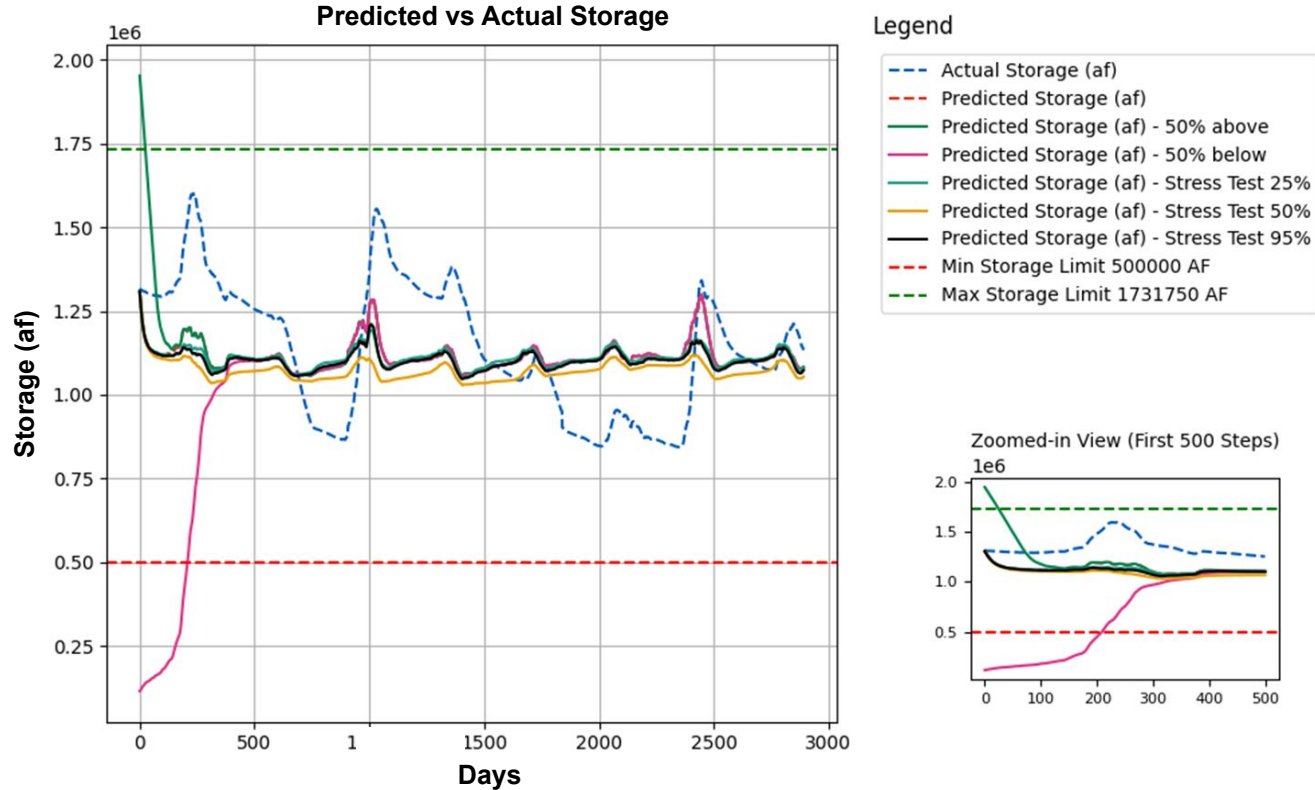
Release Pattern- 50% Below Min Storage



Release Pattern- 50% Above Max Storage

Stress Testing

Test 2: Scaling inflows by 25%, 50%, and 90% (less available water into system)



Multi-Action PPO Agent

Single Agent — Continuous Multi-Output Control



San Juan River Release

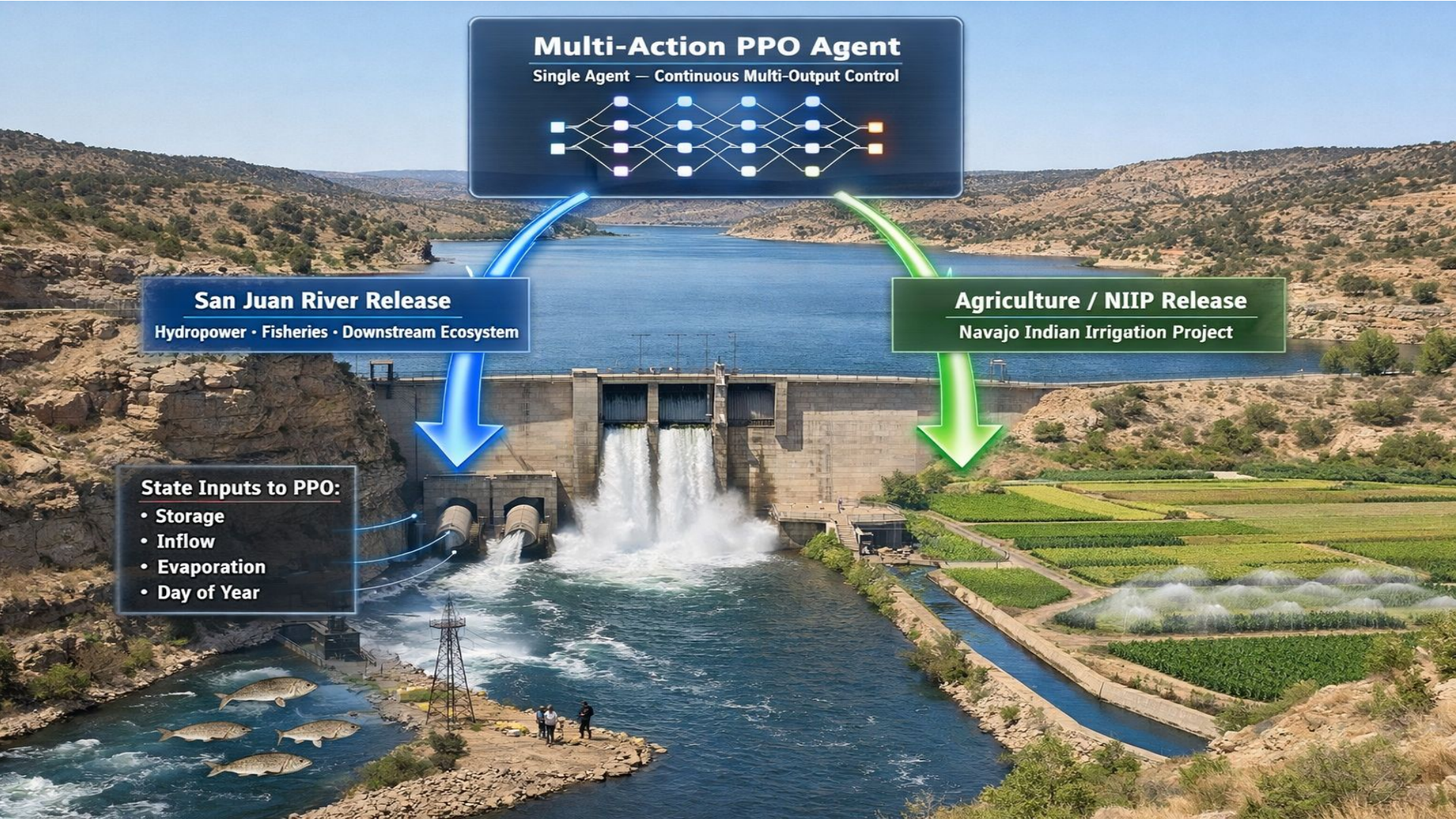
Hydropower • Fisheries • Downstream Ecosystem

Agriculture / NIIP Release

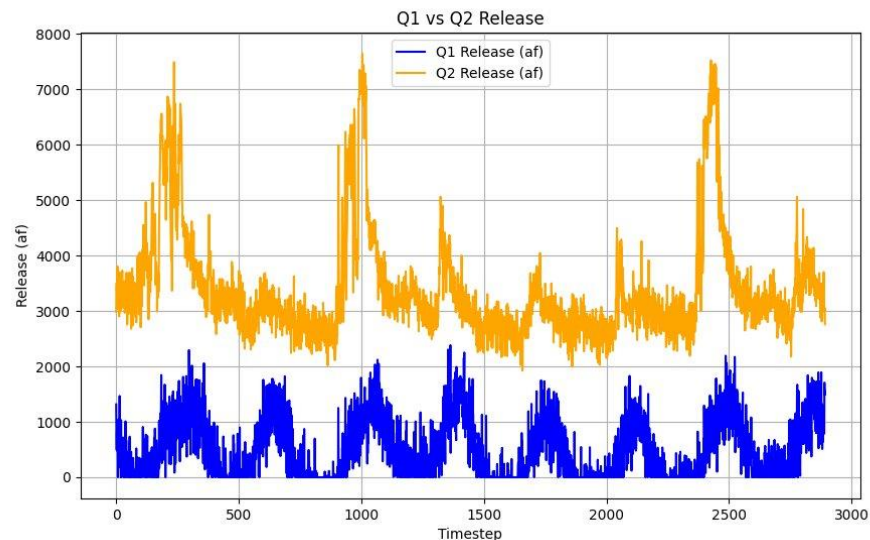
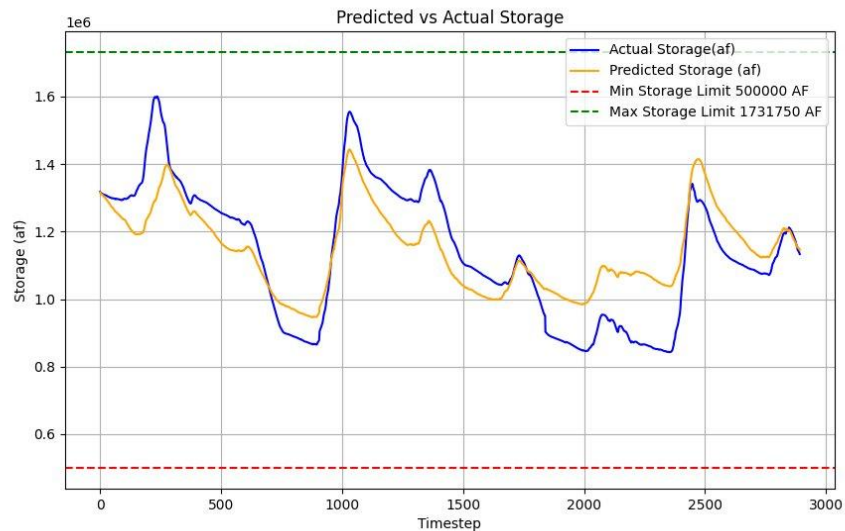
Navajo Indian Irrigation Project

State Inputs to PPO:

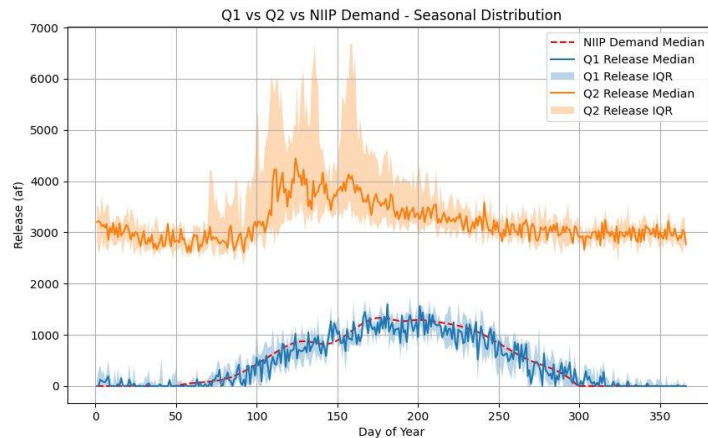
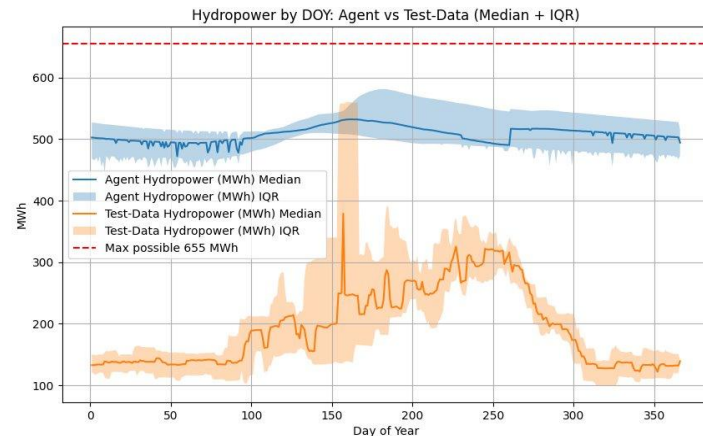
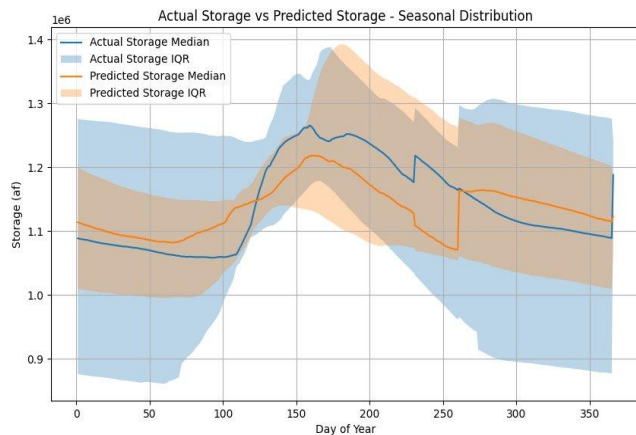
- Storage
- Inflow
- Evaporation
- Day of Year



PPO Test Data Performance – Multi-Objective Reservoir Control



PPO Test Data Performance – Multi-Objective Reservoir Control



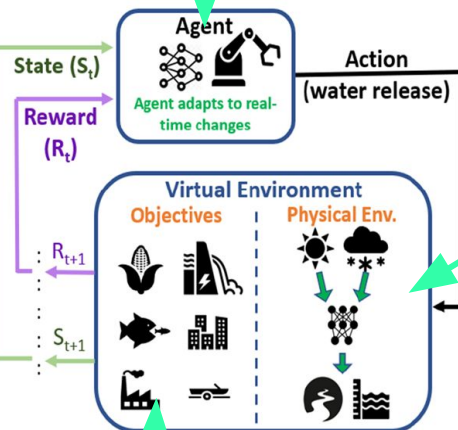
Conclusions & Future Work

PPO Agent able to comply with basic constraints; flexible to multi-objectives, and resilient against out-of-sample stress tests

The framework shows promise, providing smooth and stable storage outcomes with flexibility to expand

Objectives' functional forms impact control in intuitive ways

Validated LSTM models for inflow and evaporation, allowing experimentation with alternative weather scenarios



Next Steps

- Using forecasts to guide decision making
- Alternative weather scenarios (extreme drought and flooding)
- More complicated objective sets:
 - Honoring Endangered Species Act (release restrictions)
 - Hydropower generation
 - Water supply (municipal, agricultural, and water treaties).
 - Recreational constraints

Our Team



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Thank You!

